

**City of San José**  
**Housing Department- Homeless Program**  
**Notice of Funding Availability**  
**2010-2011**

November 3, 2009

The City of San Jose's Department of Housing - Homeless Program is the administrator of two federal grant programs – Emergency Shelter Grant (ESG) and Housing Opportunities for Persons with AIDS (HOPWA). In FY 2010-2011, the City anticipates receiving approximately \$440,000 in ESG funding, and \$825,000 in HOPWA funding. The City will subgrant these funds to nonprofit agencies who offer eligible services that benefit low- and moderate-income persons. Eligible applicants must have a 501(c) (3) nonprofit status. Minimum requested grant amount for each project is \$25,000 for each fiscal year. Funds will be allocated based on a two-year funding cycle FY 2010-2011 and FY 2011-2012. The second year of funding will be contingent on project performance and the availability of funds.

*Funding is expressly contingent on final budget approval by Congress, written authorization by the U.S. Department of Housing and Urban Development (HUD), and San Jose City Council budget approval.*

The FY 2010-2011 funding priorities:

**Emergency Shelter Grant Program**

- Essential Services include employment, health or drug or alcohol addiction counseling, assistance in obtaining public benefits or permanent housing, job placement assistance, and transportation assistance.
- Operational costs include a broad array of emergency shelter or transitional housing operating costs.

**Housing Opportunities for Persons with AIDS**

- Tenant based rental assistance for clients diagnosed with HIV/AIDS to obtain and/or maintain permanent housing, including shared housing arrangements, apartments, and single room occupancy dwellings.
- Support services including health and mental health assessment, permanent housing placement, day care, personal assistance, nutritional assistance, and assistance in gaining access to local, State and Federal government benefits.

**Contract Requirements**

Agencies awarded ESG or HOPWA funds must work with the City to execute a contract that reflects the objectives and outcomes established by each program, to meet the City's goals of providing priority services to low- and moderate-income communities and ending homelessness.

Recipient agencies are required to comply with all local rules and regulations, the terms of their contract, including quarterly performance reports and applicable federal regulations specific to each program.

1. ESG federal regulations- Title 24-CFR 576  
[http://www.access.gpo.gov/nara/cfr/waisidx\\_04/24cfr576\\_04.html](http://www.access.gpo.gov/nara/cfr/waisidx_04/24cfr576_04.html)
2. HOPWA federal regulations – Title 24-CFR 576  
[http://www.access.gpo.gov/nara/cfr/waisidx\\_04/24cfr574\\_04.html](http://www.access.gpo.gov/nara/cfr/waisidx_04/24cfr574_04.html)

Each agency receiving federal funding for homeless services must be an active participant in the Homeless Management Information System (HMIS) or similar database. Additionally, the City will request from the HMIS Administrator, acknowledgement of the recipient agency's certificate of compliance with HUD privacy and security standards, acknowledgement of use of Shelter Point program, and statistics on percentage of Universal and Top Level program data capture.

**Mandatory Application Workshop**

ESG & HOPWA: November 12, 2009 at 2:00 P.M. – Dr. Martin Luther King, Jr. Library Room 255 (150 E. San Fernando Street, San Jose CA 95112).

Contact: Eva Lee (408) 975-4411 or [eva.lee@sanjoseca.gov](mailto:eva.lee@sanjoseca.gov)

**ESG/ HOPWA APPLICATIONS WILL BE AVAILABLE ON NOVEMBER 16, 2009**

<http://www.sjhousing.org/homeless/funding.html>

**ESG/ HOPWA APPLICATIONS ARE DUE BY 5:00 PM, DECEMBER 18, 2009**

**ONLY HAND DELIVERED APPLICATIONS WILL BE ACCEPTED**  
**LATE OR INCOMPLETE APPLICATIONS WILL NOT BE ACCEPTED**

Applications will be accepted at: **City of San José - Housing**  
**200 East Santa Clara Street, 12<sup>th</sup> Floor**  
**San José, CA 95113**  
**Attn: ESG or HOPWA Program**